Introducing Dependency Injection

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I make websites

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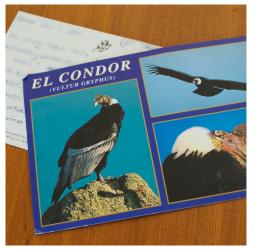
Mark Seemann

Dependency Injection enables loose coupling and

loose coupling makes code more maintainable

We're actually talking about loose coupling today

Coupling





Benefits of loose coupling

- Maintainability Classes are more clearly defined
- Extensibility easy to recompose application
- Testability isolate what you're testing

A worked example

Class A needs class B in order to work.

```
class Letter
    protected $paper;
    public function __construct()
        $this->paper = new WritingPaper();
// usage:
$letter = new Letter();
$letter->write("Dear John, ...");
```

Pros and cons:

Pros:

Very simple to use

Cons:

- Tight coupling
 - Cannot test Letter in isolation
 - Cannot change \$paper

The problem with coupling

- How do we change the paper size?
- How do we change the type of paper?

Method parameters?

```
class Letter
    protected $paper;
    public function __construct($size)
        $this->paper = new WritingPaper($size);
// usage:
$letter = new Letter('A4');
$letter->write("Dear John, ...");
```

Use a Registry?

```
class Letter
    protected $paper;
    public function write($text)
        $paper = Zend_Registry::get('paper');
        return $paper->placeWords($text);
// usage:
Zend_Registry::set('paper', new AirmailPaper('A4'));
$letter = new Letter();
$letter->write("Dear John, ...");
```

Inject the dependency!

Injection

```
class Letter
    protected $paper;
    public function __construct($paper)
        $this->paper = $paper;
// usage:
$letter = new Letter(new WritingPaper('A4'));
$letter->write("Dear John, ...");
```

This is also known as

Inversion of Control

Pros and cons:

Pros:

- Decoupled \$paper from Letter:
 - Can change the type of paper
 - Natural configuration of the Paper object
- Can test Letter independently

Cons:

Burden of construction of \$paper is on the user

Dependency Injection

That's it; we're done!

Types of injection

Constructor injection:

```
$letter = new Letter($paper);
```

Property injection:

```
$letter = new Letter();
$letter-><mark>paper</mark> = $paper;
```

Setter injection:

```
$letter = new Letter();
$letter->setPaper($paper);
```

Note

Too many constructor parameters is a *code smell*

Two-phase construction is *Bad(TM)*

Rule of thumb

- Constructor injection for required dependencies
- Setter injection for optional dependencies

How about usage?

```
$paper = new AirmailPaper('A4');
$envelope = new Envelope('DL');
$letter = new Letter($paper, $envelope);
$letter->write("Dear John, ...");
```

Setup of dependencies gets tedious quickly

Dependency Injection Container

A DIC is an object that handles the creation of objects and their dependencies for you

Dependency resolution can be automatic or configured

DICs are optional

Write a simple container

```
class LetterContainer
{
    public function getLetter()
    {
          $paper = new AirmailPaper('A4');
          $envelope = new Envelope('DL');
          $letter = new Letter($paper, $envelope);
          return $letter;
    }
}
```

Usage

```
$container = new LetterContainer()
$letter = $container->getLetter();
```

Handle configuration

```
class LetterContainer
{
    protected $params;

    public function __construct(array $params)
    {
        $this->params = $params;
    }
}
```

cont...

Usage

```
// usage:
$container = new LetterContainer(array(
    'paper.size' => 'A4',
    'envelope.size' => 'DL',
    ))
$letter = $container->getLetter();
```

Now, it's easy to change parameters of the dependent objects

Shared objects

```
class LetterContainer
    protected $shared;
    // ...
    public function getLetter()
        if (!isset(self::$shared['letter'])) {
            // ... create $letter as before ...
            self::$shared['letter'] = $letter;
        return self::$shared['letter'];
```

Dependency Injection Container

- Creates objects on demand
- Manages construction of an object's dependencies
- Separates of configuration from construction
- Can allow for shared objects

However:

Writing and maintaining a container class by hand is *tedious*!

Available DICs

Don't reinvent the wheel

- Pimple by Fabien Potencier
- Dice by Tom Butler
- SymfonyContainer part of Symfony2
- ZendDi & ZendServiceManager part of ZF 2

Pimple

- Easy to use
- Small: only 70 lines of PHP
- Configured manually

Pimple

```
$container = new Pimple();
$container['letter'] = function ($c) {
    $paper = new AirmailPaper('A4');
    $envelope = new Envelope('DL');

$letter = new Letter($paper, $envelope);
    return $letter;
};
```

Pimple usage

```
$container = new Pimple();
$letter = $container['letter'];
```

More typically

```
$container = new Pimple();
$container['paper.size'] = 'DL';
$container['envelope.size'] = 'DL';
$container['paper'] = function ($c) {
    $size = $c['paper.size'];
    return new AirmailPaper($size);
};
$container['envelope'] = function ($c) {
    $size = $c['envelope.size'];
    return new Envelope($size);
};
```

cont...

Recommendation

- Hold configuration separately
- Create each each object separately

Automatic resolution

```
class Letter
    protected $paper;
    public function __construct(AirmailPaper $paper)
        $this->paper = $paper;
Usage:
d = new Zend Di Di();
$letter = $di->qet('Letter');
```

ZendDi configuration

beforehand:

Service Location

```
class Letter
{
    protected $paper;

    public function __construct($locator)
    {
        $this->paper = $locator->get('paper');
    }
}
```

Service Location

- Application pulls its dependencies in when it needs them
- Still decouples concrete implementation of Paper from Letter

Recap

Dependency injection promotes:

- loose coupling
- easier testing
- separation of configuration from usage

"Dependency Injection" is a 25-dollar term for a

James Shore

5-cent concept.

Thank you!

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