

# Introducing Dependency Injection

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I make websites

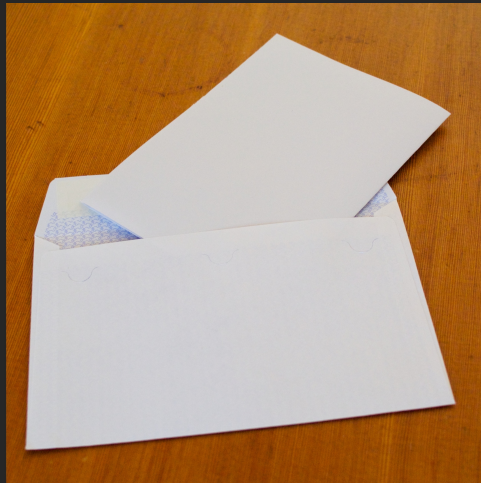
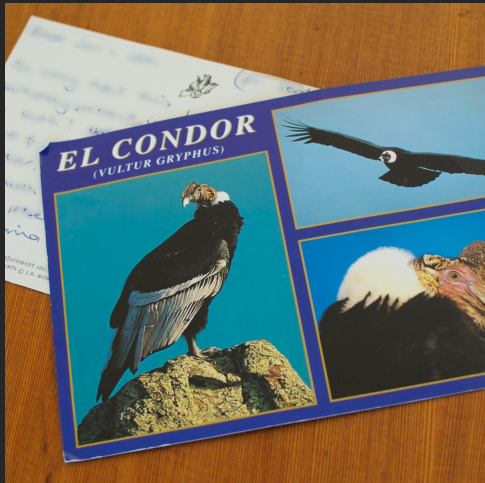
19ft.com

*Dependency Injection enables loose coupling and  
loose coupling makes code more maintainable*

Mark Seemann

We're actually talking about loose coupling today

# Coupling



# Benefits of loose coupling

- Maintainability - Classes are more clearly defined
- Extensibility - easy to recompose application
- Testability - isolate what you're testing

# A worked example

Class A needs class B in order to work.

```
class Letter
{
    protected $paper;

    public function __construct()
    {
        $this->paper = new WritingPaper();
    }
}

// usage:
$letter = new Letter();
$letter->write("Dear John, ...");
```

# Pros and cons:

## Pros:

- Very simple to use

## Cons:

- *Tight coupling*
  - Cannot test Letter in isolation
  - Cannot change \$paper



# The problem with coupling

- How do we change the paper size?
- How do we change the type of paper?

# Method parameters?

```
class Letter
{
    protected $paper;

    public function __construct($size)
    {
        $this->paper = new WritingPaper($size);
    }
}
```

```
// usage:
$letter = new Letter('A4');
$letter->write("Dear John, ...");
```

# Use a Registry?

```
class Letter
{
    protected $paper;

    public function write($text)
    {
        $paper = Zend_Registry::get('paper');
        return $paper->placeWords($text);
    }
}

// usage:
Zend_Registry::set('paper', new AirmailPaper('A4'));

$letter = new Letter();
$letter->write("Dear John, ...");
```

Inject the dependency!

# Injection

```
class Letter
{
    protected $paper;

    public function __construct($paper)
    {
        $this->paper = $paper;
    }
}

// usage:
$letter = new Letter(new WritingPaper('A4'));
$letter->write("Dear John, ...");
```

This is also known as  
**Inversion of Control**

# Pros and cons:

## Pros:

- Decoupled `$paper` from `Letter`:
  - Can change the type of paper
  - Natural configuration of the `Paper` object
- Can test `Letter` independently

## Cons:

- Burden of construction of `$paper` is on the user

# Dependency Injection

That's it; we're done!



# Types of injection

Constructor injection:

```
$letter = new Letter($paper);
```

Property injection:

```
$letter = new Letter();  
$letter->paper = $paper;
```

Setter injection:

```
$letter = new Letter();  
$letter->setPaper($paper);
```

# Note

Too many constructor parameters is a *code smell*

Two-phase construction is *Bad(TM)*

# Rule of thumb

- Constructor injection for required dependencies
- Setter injection for optional dependencies

# How about usage?

```
$paper = new AirmailPaper('A4');  
$envelope = new Envelope('DL');  
$letter = new Letter($paper, $envelope);  
  
$letter->write("Dear John, ...");
```

Setup of dependencies gets tedious quickly

# Dependency Injection Container

A DIC is an object that handles the creation of objects and their dependencies for you

Dependency resolution can be *automatic* or *configured*

DICs are *optional*

# Write a simple container

```
class LetterContainer
{
    public function getLetter()
    {
        $paper = new AirmailPaper('A4');
        $envelope = new Envelope('DL');
        $letter = new Letter($paper, $envelope);

        return $letter;
    }
}
```

# Usage

```
$container = new LetterContainer()  
$letter = $container->getLetter();
```

# Handle configuration

```
class LetterContainer
{
    protected $params;

    public function __construct(array $params)
    {
        $this->params = $params;
    }
}
```



# cont...

```
public function getLetter()
{
    $paper = new AirmailPaper(
        $this->params['paper.size']);
    $envelope = new Envelope(
        $this->params['envelope.size']);

    $letter = new Letter($paper, $envelope);

    return $letter;
}
}
```

# Usage

```
// usage:  
$container = new LetterContainer(array(  
    'paper.size' => 'A4',  
    'envelope.size' => 'DL',  
))  
$letter = $container->getLetter();
```

Now, it's easy to change parameters of the dependent objects

# Shared objects

```
class LetterContainer
{
    protected $shared;

    // ...

    public function getLetter()
    {
        if (!isset(self::$shared['letter'])) {
            // ... create $letter as before ...
            self::$shared['letter'] = $letter;
        }
        return self::$shared['letter'];
    }
}
```

# Dependency Injection Container

- Creates objects on demand
- Manages construction of an object's dependencies
- Separates of configuration from construction
- Can allow for shared objects

However:

Writing and maintaining a container class by hand is *tedious!*

# Available DICs

Don't reinvent the wheel

- *Aura.Di* - part of Aura
- *Container* - part of "The League"
- *Dice* by Tom Butler
- *Illuminate Container* - part of Laravel
- *PHP-DI* by Matthieu Napoli
- *Pimple* by Fabien Potencier
- *Service Container* - part of Symfony2
- *Zend\Di* & *Zend\ServiceManager* - part of ZF 2

# Pimple

- Easy to use
- Small: only 70 lines of PHP
- Configured manually

# Pimple

```
$container = new Pimple();  
  
$container['letter'] = function ($c) {  
    $paper = new AirmailPaper('A4');  
    $envelope = new Envelope('DL');  
  
    $letter = new Letter($paper, $envelope);  
    return $letter;  
};
```

# Pimple usage

```
$container = new Pimple();  
$letter = $container['letter'];
```



# More typically

```
$container = new Pimple();
```

```
$container['paper.size'] = 'DL';
```

```
$container['envelope.size'] = 'DL';
```

```
$container['paper'] = function ($c) {
```

```
    $size = $c['paper.size'];
```

```
    return new AirmailPaper($size);
```

```
};
```

```
$container['envelope'] = function ($c) {
```

```
    $size = $c['envelope.size'];
```

```
    return new Envelope($size);
```

```
};
```

## cont...

```
$container['letter'] = function ($c) {  
    $paper = $c['paper'];  
    $envelope = $c['envelope'];  
    return new Letter($paper, $envelope);  
};
```

Usage is identical:

```
$container = new Pimple();  
$letter = $container['letter'];
```

# Recommendation

- Hold configuration separately
- Create each each object separately

# Automatic resolution

```
class Letter
{
    protected $paper;

    public function __construct(AirmailPaper $paper)
    {
        $this->paper = $paper;
    }
}
```

## Usage:

```
$di = new Zend\Di\Di();
$letter = $di->get('Letter');
```

# Zend\Di configuration

beforehand:

```
$di->instanceManager()->setParameters('AirmailPaper',  
    array(  
        'size' => 'A4',  
    )  
);
```

when retrieving:

```
$letter = $di->get('Letter', array('size' => 'A4'));
```

# A note on Service Location

```
class Letter
{
    protected $paper;

    public function __construct($locator)
    {
        $this->paper = $locator->get('paper');
    }
}
```

# Service Location

- Application pulls its dependencies in when it needs them
- Still decouples concrete implementation of Paper from Letter

*however*

- Makes testing harder
- Who knows what is being used?

# Recap

Dependency injection promotes:

- loose coupling
- easier testing
- separation of configuration from usage



*“Dependency Injection” is a 25-dollar term for a 5-cent concept.*

James Shore

Thank you!

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