

# The Serverless Way

Rob Allen

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# Deployment options

1. Physical servers
2. Virtual machines
3. Containers

# Container deployments

1. Platform (e.g. Kubernetes)
2. Application (e.g. Cloud Foundry)
3. Serverless (e.g. OpenWhisk)

# Serverless?

*The first thing to know about serverless computing is that "serverless" is a pretty bad name to call it.*

- Brandon Butler, Network World



# AKA: *Functions as a Service*

- Code
- Deployed to the cloud
- Executed in response to an event
- On-demand scaling
- Pay for execution, not when idle

# Use-cases

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Service is invoked and provides immediate response  
(HTTP requests: APIs, chat bots)

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## Asynchronous

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(web hooks, timed events, database changes)

## Streaming

Continuous data flow to be processed

# Benefits

- No need to think about servers
- Concentrate on application code
- Pay only for what you use, when you use it
- Language agnostic:
  - NodeJS, Python, Swift, Go, Java, C#, PHP, Ruby, etc

# Challenges

- Start up latency
- Time limit
- State is external
- DevOps is still a thing

# It's about value



**Beau** @BeauVrolyk · 30m

Replies to @akrabat @kelseyhightower

1) "Serverless" is a point on the path to true app isolation. Apps want to just run, their authors don't care about infrastructure at all.



1



2



**Beau** @BeauVrolyk · 29m

Replies to @akrabat @kelseyhightower

2) The App author should not need to know, anymore than a Journalist knows about printing presses or what the voltage of the power used.



1



2



**Beau** @BeauVrolyk · 25m

Replies to @akrabat @kelseyhightower

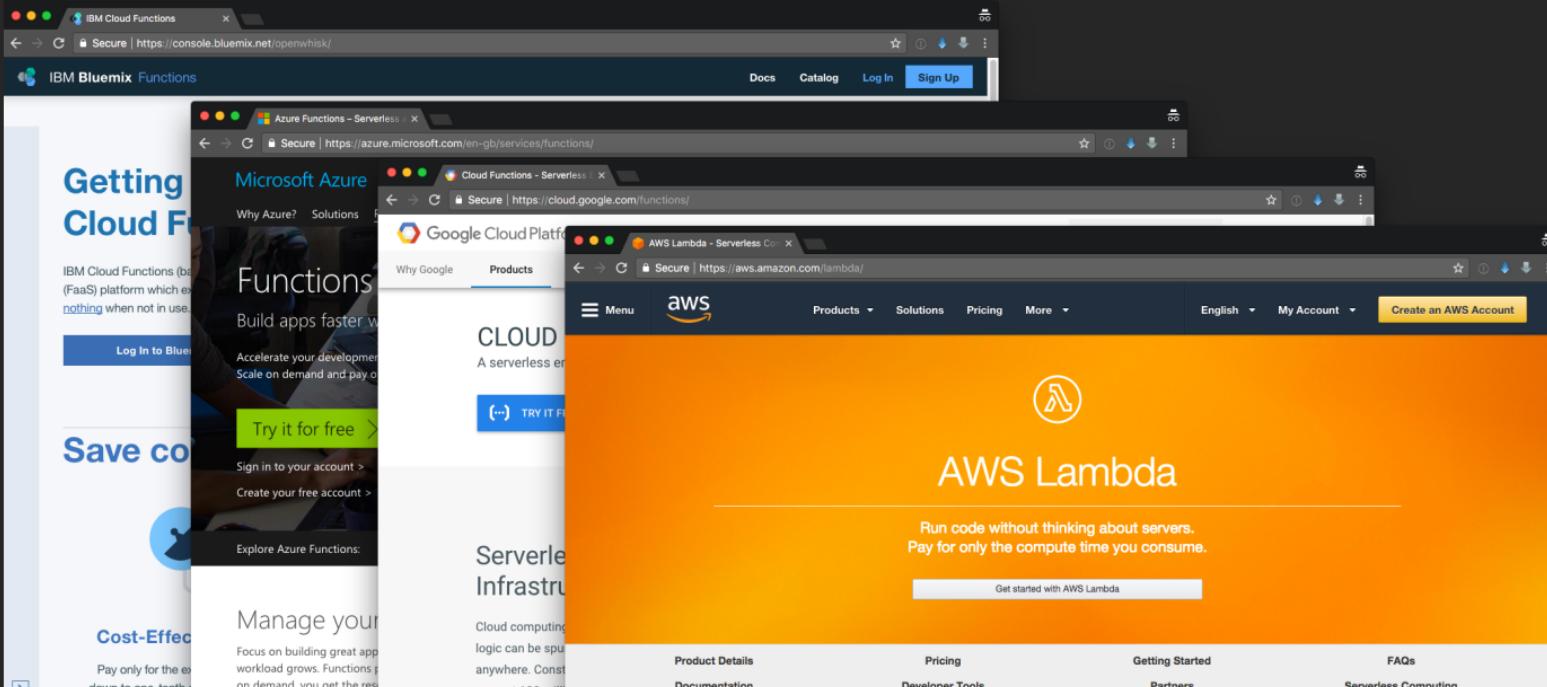
3) We are relearning what was known in the time-share days. Pricing needs to be based on something customers value, not infra. items like VMs



# When should you use serverless?

- Occasional server needs on a static site
- Variable traffic levels
- Additional compute without extending current platform
- Responding to web hooks
- Any web app that you want to be cheaper to run!

# Serverless providers



Rob Allen ~ @akrabat

# Hello World

AWS Lambda:

```
def my_handler(event, context):
    name = event.get("name", "World")
    message = 'Hello {}!'.format(name)

    return {'message': message}
```

# Hello World

Apache OpenWhisk:

```
def main(args):
    name = args.get("name", "World")
    message = 'Hello {}!'.format(name)

    return {'message': message}
```

# Hello World

## Google Cloud Functions

```
def hello_http(request):
    name = request.json.get("name", "World")
    message = 'Hello {}!'.format(name)

    return message
```

# Hello World

## Azure Cloud Functions

```
import azure.functions as func

def main(req: func.HttpRequest,
        msg: func.Out[func.QueueMessage]) -> str:

    name = req.params.json.get("name", "World")
    message = 'Hello {}!'.format(name)

    msg.set(message)
    return message
```

# The anatomy of an action

Entry point



Event parameters

```
def main(args):
    # Marshall inputs from event parameters
    name = args.get("name", "World")
    # Do the work
    message = 'Hello {}!'.format(name)
    # return result
    return {'message': message}
```

Service result



# Creating your action

```
$ wsk action create hello hello.py  
ok: updated action hello
```

# Running your action

```
$ wsk action create hello hello.py  
ok: updated action hello
```

```
$ wsk action invoke hello --result --param name Rob
```

# Running your action

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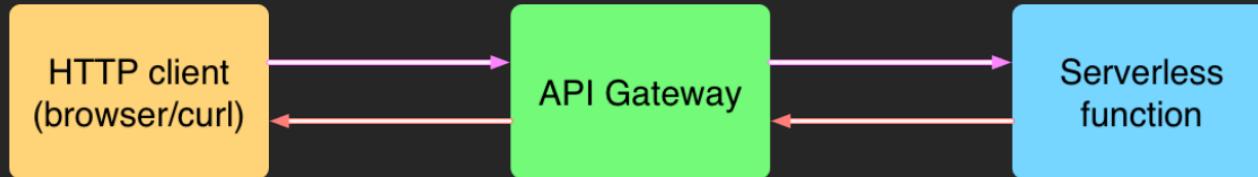
```
$ wsk action invoke hello --result --param name Rob  
{  
    "message": "Hello Rob!"  
}
```

# Access from the web

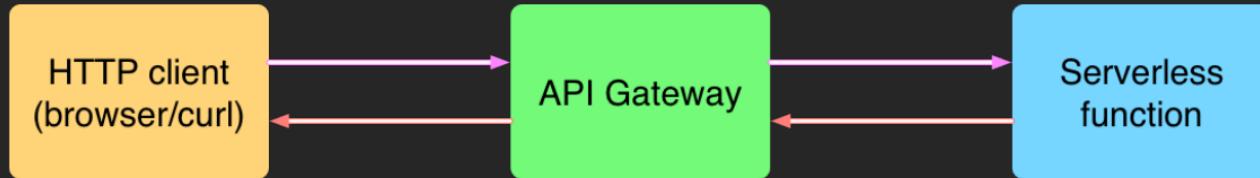
API Gateway provides:

- API routing
- Rate limiting
- Authentication
- Custom domains

# API Gateway

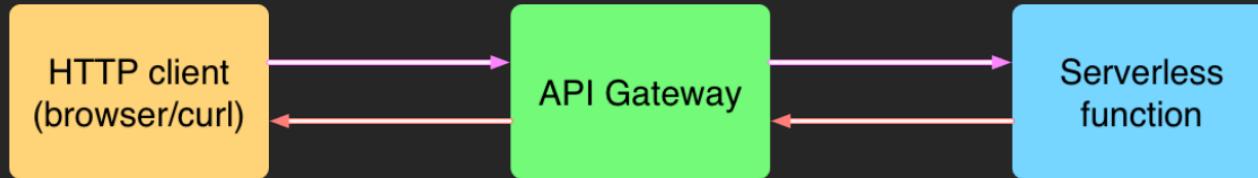


# API Gateway



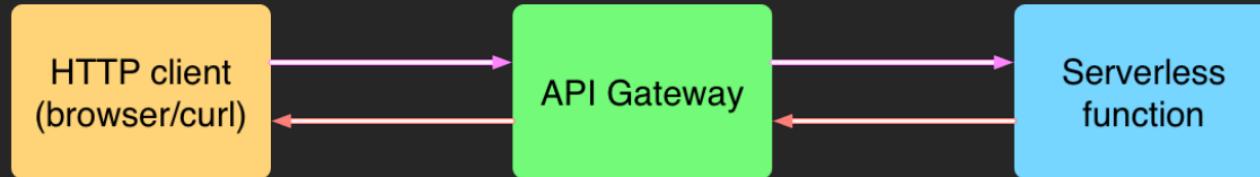
```
$ wsk api create /myapp /hello GET hello
```

# API Gateway



```
$ wsk api create /myapp /hello GET hello  
ok: created API /myapp/hello GET for action /_/hello
```

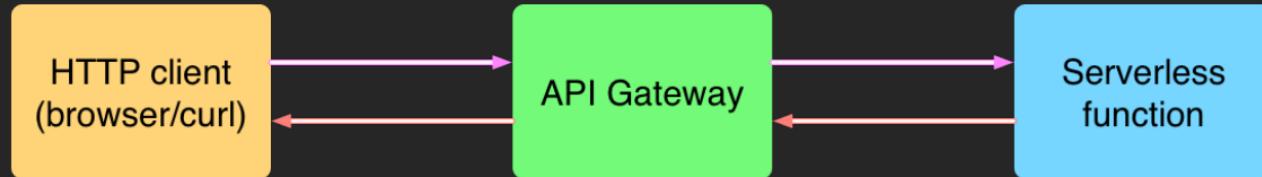
# API Gateway



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```

```
$ curl https://example.com/myapp/hello?name=Rob
```

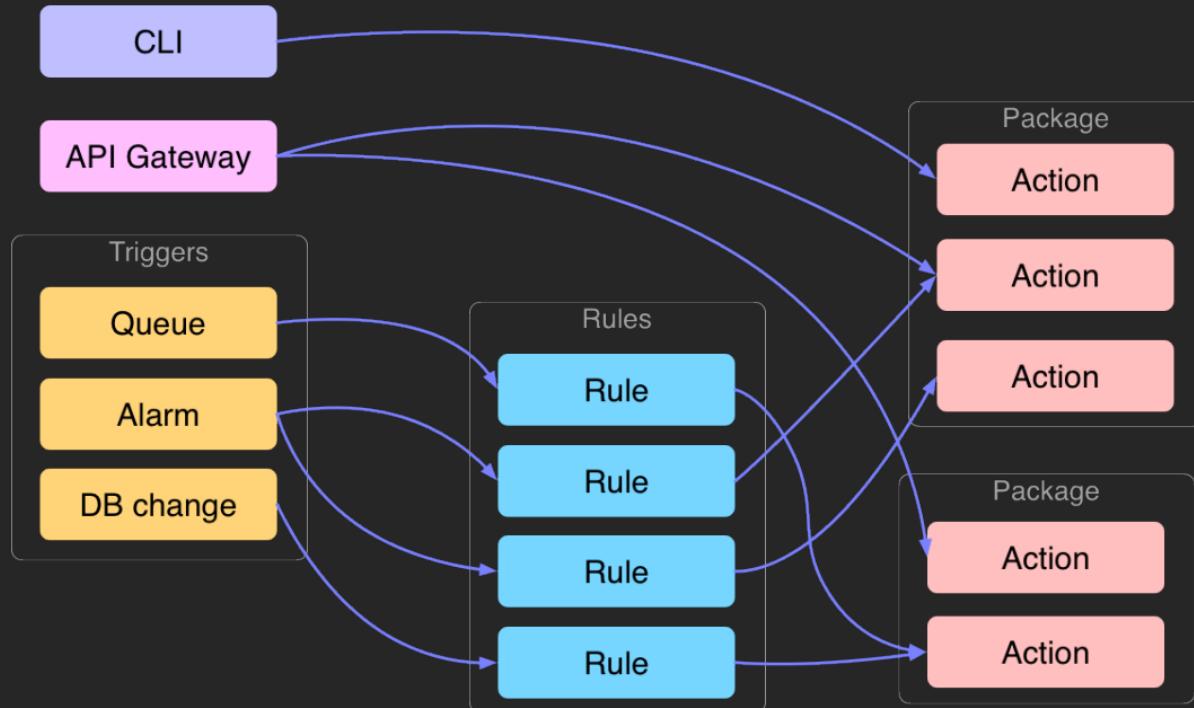
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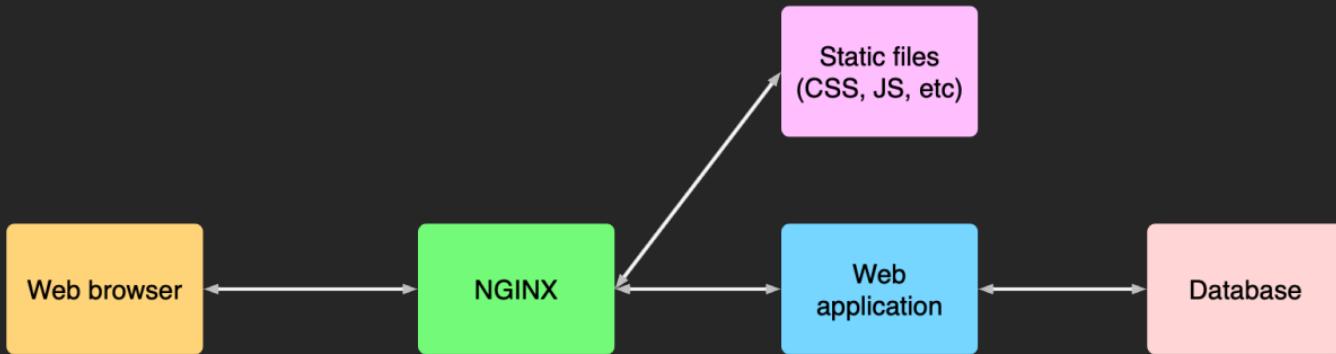
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}
```

# Invoking a function

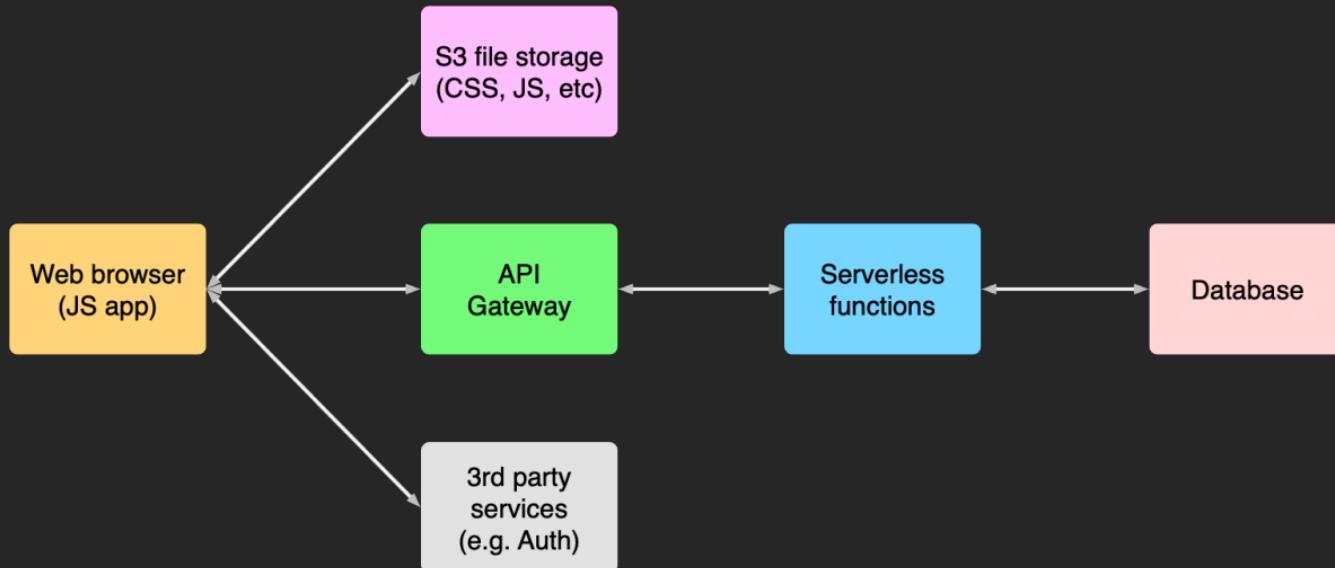


# Architecture

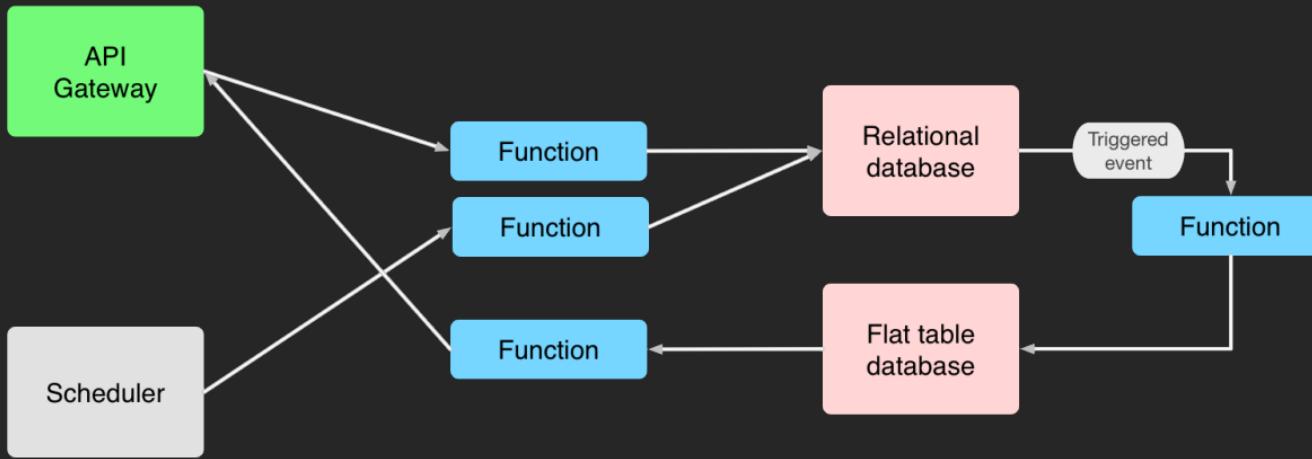
# Monolith architecture



# Serverless architecture



# Serverless architecture pattern



Functions are  
key

Functions are the  
Unit of Deployment



Functions are the  
Unit of Scale



# Functions are Stateless

Functions have  
Structure

# Structure

If it's non-trivial, software engineering principles apply!

- Use multiple methods

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If it's non-trivial, software engineering principles apply!

- Use multiple methods
- Use multiple files

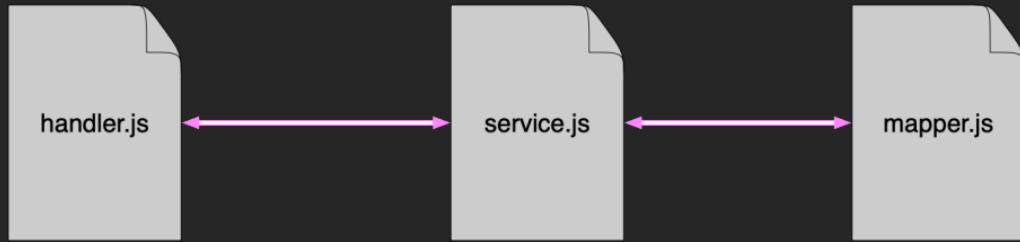
# Structure

If it's non-trivial, software engineering principles apply!

- Use multiple methods
- Use multiple files
- Integrate reusable dependencies

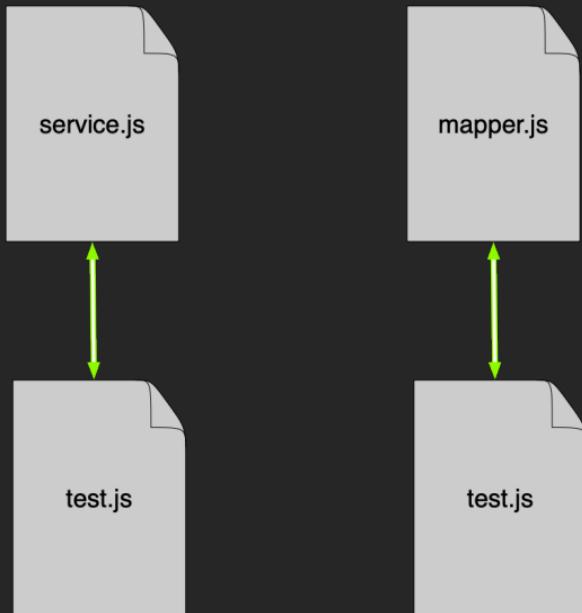
# Separation

Separate the action handler from your business logic



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# Example from Adobe CIF-Magento

```
function postCoupon(args) {
    const validator = new InputValidator(args, ERROR_TYPE)
        .checkArguments().mandatoryParameter('id')
    if (validator.error) {
        return validator.buildErrorResponse();
    }

    const cart = new MagentoCart(args, cartMapper.mapCart, 'guest-carts');
    return cart.byId(args.id).addCoupon(args.code).then(function () {
        return cart.byId(args.id).get();
    }).catch(error => {
        return cart.handleError(error);
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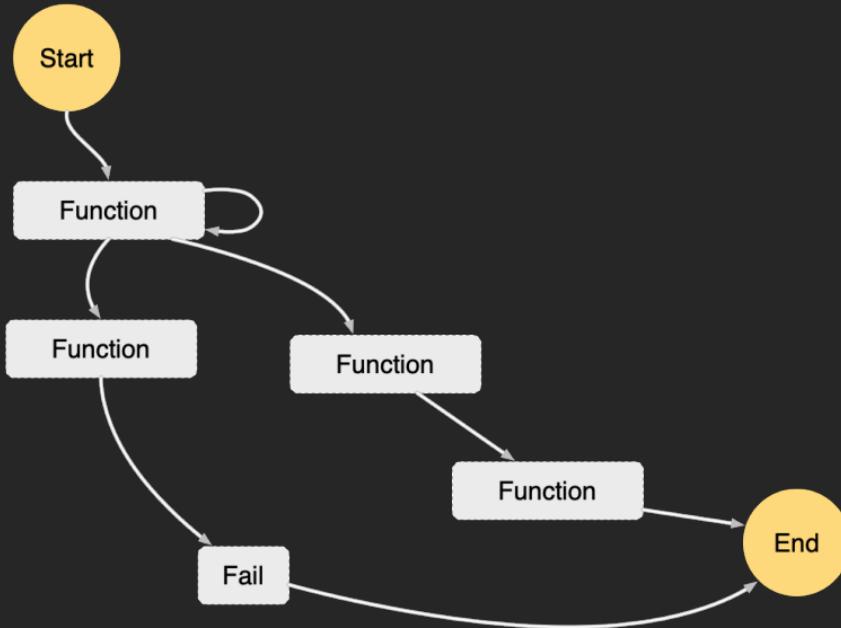
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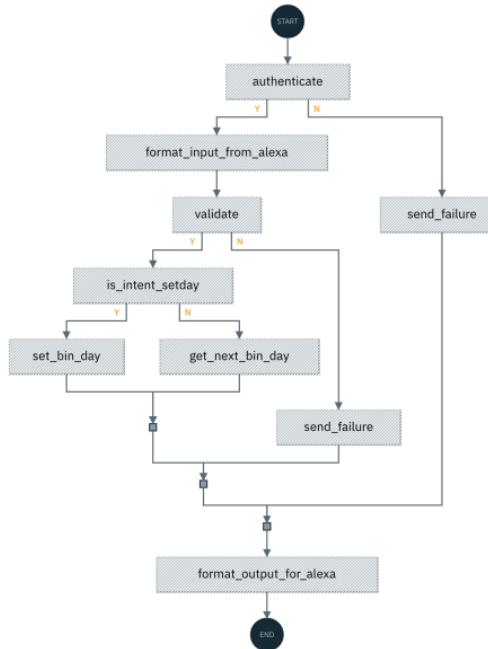
# Serverless state machines

# Serverless state machines



## binday.js

Composer



# OpenWhisk Composition

```
composer.sequence(  
    composer.if(  
        'binday/authenticate',  
        composer.if(  
            'binday/validate',  
            composer.if(  
                'binday/is_intent_setday',  
                'binday/set_bin_day',  
                'binday/get_next_bin_day'  
            ),  
            'binday/send_failure'  
        ),  
        'binday/send_failure'  
    ),  
    'binday/format_output_for_alexa'  
)
```

# Tips & tricks

- Make troubleshooting easier:
  - Ability to disable event triggers
  - Identifiers that run throughout functions for a single "operation"
- Don't forget HTTP circuit breakers - retry with a back-off algorithm
- Tune memory settings for each function - affects price (& performance)

# To sum up

# Thank you!